



IEEE CCWC 2020

10th Annual Computing and Communication Workshop and Conference

Venue: University of Nevada, Las Vegas, USA

Date: 6th - 8th January, 2020



HOME CALL FOR PAPERS VENUE GALLERY KEYNOTE SPEAKERS SUBMISSION PROGRAM COMMITTEES REGISTRATION CONTACT

Full paper Submission: 20th November 2019



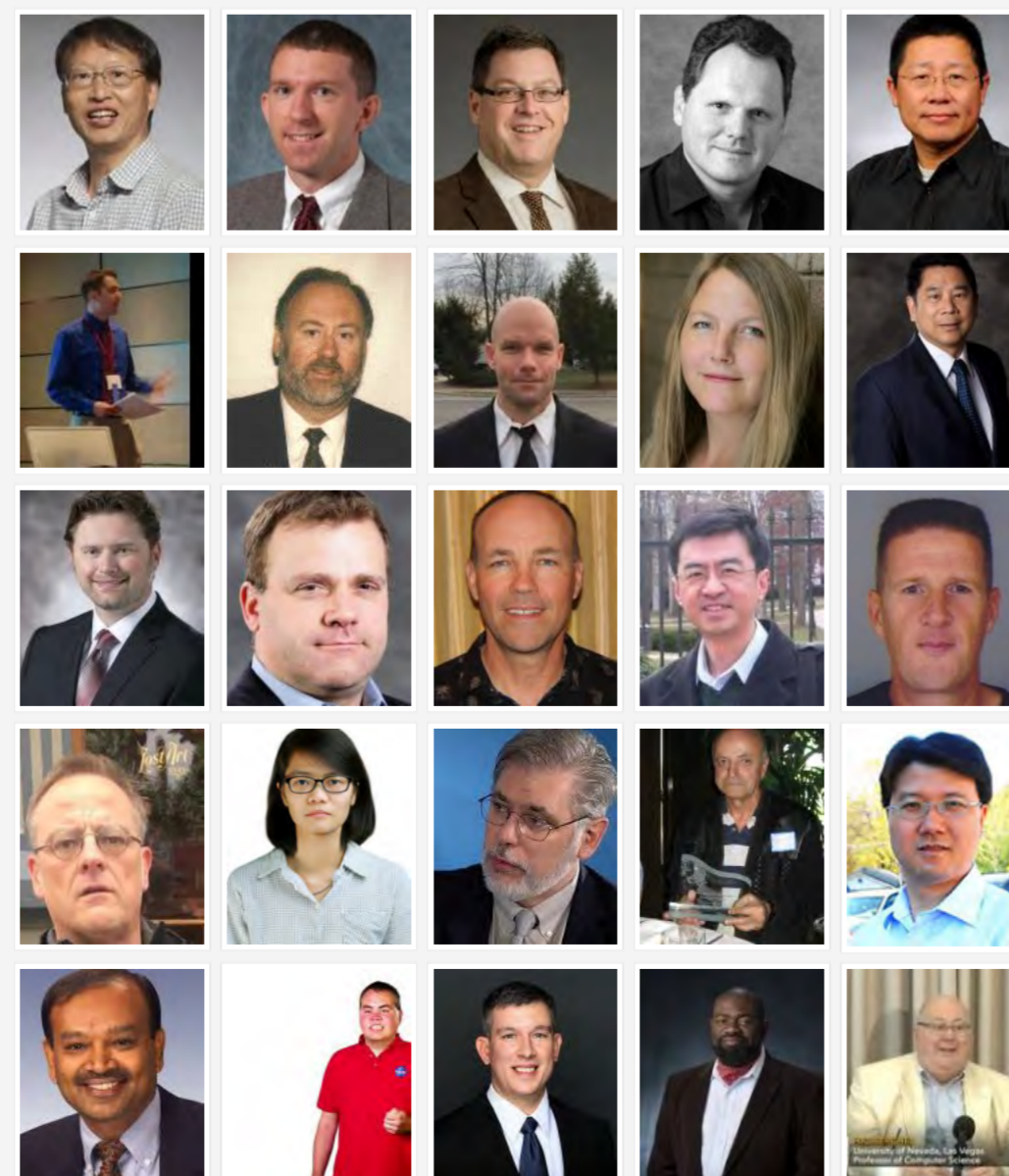
Welcome to IEEE CCWC 2020

Continuing from the outstanding success of **IEEE CCWC 2019**, we are proud to present IEEE CCWC 2020 which will provide an opportunity for researchers, educators and students to discuss and exchange ideas on issues, trends, and developments in Computing and Communication. The conference aims to bring together scholars from different disciplinary backgrounds to emphasize dissemination of ongoing research in the fields of in Computing and Communication. Contributed papers are solicited describing original works in the above mentioned fields and related technologies. The conference will include a peer-reviewed program of technical sessions, special sessions, business application sessions, tutorials, and demonstration sessions. All accepted papers will be presented during the parallel sessions of the Conference and papers will be submitted for publication at IEEE Xplore Digital Library. IEEE CCWC 2020 is listed in the IEEE conference listing [HERE](#).

This conference will also promote an intense dialogue between academia and industry to bridge the gap between academic research, industry initiatives, and governmental policies. This is fostered through panel discussions, keynotes, invited talks and industry exhibits where academia is exposed to state-of-practice and results from trials and interoperability experiments. The industry in turn benefits by exposure to leading-edge research in networking as well as the opportunity to communicate with academic researchers regarding practical problems that require further research.

Las Vegas is situated in the midst of the southern Nevada desert and it is the largest city in the state of Nevada. Las Vegas and its surrounding communities are famed for their mega-casino resorts. Along the brightly-lit Strip through the center of the city, visitors will find all manner of amusements and entertainment: circuses, stage shows, thrill rides, exotic animals, fine dining restaurants, shopping, and elaborate fountain displays. Apart from the other tourist attractions of Las Vegas, during this time the Consumer Electronics Show, **CES 2020** will be also organized from 7th -10th January 2020. CES is the world's gathering place for all those who thrive on the business of consumer technologies. It has served as the proving ground for innovators and breakthrough technologies for 50 years — the global stage where next-generation innovations are introduced to the marketplace. The city is laid out as follows: Main Street, as well as the numbered streets, run north-south, starting with Main Street in the west. The bus station is on Main Street. Downtown has several hotel-casinos, as well as the "Fremont Street Experience", a pedestrian mall lined with casinos, shops, and restaurants near the western end of Fremont Street. A couple miles south of downtown starts the "Strip" (Las Vegas Boulevard South), a north-south street lined with large casino-hotels, shopping malls, and many other attractions. Please see this [video](#) to learn more about Las Vegas.

Keynote Speakers at previous IEEE CCWC conferences:



Early Bird Registration:	20th - 21st December 2019
Presentation Submission:	31st December 2019
Conference:	6 - 8 January 2020

Previous Conferences

IEEE CCWC 2019
IEEE CCWC 2018

Search

Announcements

- Conference Proceedings will be submitted for publication at IEEE Xplore Digital Library
- Best Paper Award will be given for each track
- There will be one workshop on IoT on Jan 8, 2020
- Conference Record No- 47524